



# International Silver Stick<sup>®</sup>

Hockey Association, Inc.

## 62<sup>nd</sup> Annual Port Huron Silver Stick<sup>®</sup> Finals Rules and Regulations

Welcome to the 62<sup>nd</sup> Annual Silver Stick Finals held in Port Huron, Michigan. Congratulations to all teams that are attending, this is no small feat and you should be very proud of your accomplishments so far this season! Please refer to our website home if you have additional questions after you've read this packet of information at <https://silverstick.org/Tournaments/21375>

- Finals rosters shall be the same as that registered in the Silver Stick Regional Tournament if you attended a Regional. Any changes must be accompanied by a written explanation signed by a team official. Rosters must conform to USA Hockey or CAHA rules. Please email your official roster as well as bring player credentials for examination by our Tournament Marshall. Rosters must be approved by the Tournament Director.
- Tournament will be governed by MAHA and USA Rules and Regulations. The sanction number is **MIT24108670170**.
- The International Silver Stick Hockey Association does not carry insurance to cover tournament injuries. Participating teams must make the necessary arrangements for payment of medical expenses incurred. It is mandatory that the parent or team representative accompany the injured player to the hospital. A properly signed medical treatment authorization should be available in the absence of a player's parent or legal guardian. Team official will make the request for medical assistance.
- Your tentative game noted on the internet will be firm if you have not heard otherwise.
- Home team will wear light colored jersey. Visiting team will wear dark colored jersey.
- Tournament officials will determine Home and Visiting teams.
- Please fill out and return all forms completely.
- Each team will be given a hotel code that is exclusive to each team this is for Port Huron hotels only. The Chamber of Commerce (810-985-7101) will be happy to assist you in arranging local accommodations for team officials and parents in both Canada and the US. A list of hotels/motels is listed on the website. Reservations shall be made directly with the hotel of the teams' choice.
- Consolation games & round robin games can end in a tie.
- Tournament Director decision are final.
- The Head Coach must sign the game sheet prior to each game.

*Citizenship and International Goodwill through Silver Stick<sup>®</sup> Hockey*



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- All teams are required to furnish a copy of their USA Hockey/Hockey Canada certified roster. Official Rosters must be emailed to [eabeauchamp@aol.com](mailto:eabeauchamp@aol.com) ahead of the tournament, as well as brought with you to the tournament. Your credentials must be available to tournament officials prior to each game.
- Tournament dates will be as follows: AAA weekend – January 4th – 7th, 2024, A weekend– January 18th – 21st, 2024 & AA weekend – January 25th – 28th, 2024. We start Thursday afternoon and conclude on Sunday early evening for all weekends.
- Running time shall be instituted in the third period when the goal differential is five (5) goals or more. If the goal differential drops below five (5) goals, stop time resumes. Eight (8) goals will be the maximum number of goal differential that will be calculated in the seeding rounds. Running time excludes the Championship game.
- Your game schedule is tentative and subject to change, therefore, please note that the website is always accurate. The website schedule will be the master and override anything that you may have received in person.
- Any player or coach receiving a game misconduct will not be allowed to play or coach in the next game. Please note all personnel on the game sheet whether they are serving any game misconducts.
- If any team decides to forfeit any game. They will not be allowed to partake in the championship rounds, under any circumstance.
- There will only be one time out allowed in the championship round per team per game.
- Equipment will be governed by USA Hockey or CAHA approval. Proof of approval will be required if local rules differ from standard. If in the opinion of the Tournament Director, an approved Local Rule creates an unfair advantage, the standard rule will be imposed. All players shall wear safety equipment as required by their governing bodies.
- Only players properly registered/carded on the team rosters will be eligible to play. Canadian teams, please include your AP Players. No player born before January 1<sup>st</sup>, 2011 will be eligible to participate in our 12U age groups. No player born before January 1<sup>st</sup>, 2009 will be eligible to participate in our 14U age groups.
- Each team shall be prepared to be at the game site one hour prior to the posted schedule and report to the Tournament Marshall's office for dressing room assignment and other information. Games could start up to thirty minutes prior to posted game time.
- We do not provide transportation for any team. Arrangements are to be made by the teams at their expense.
- Customs and immigration may require birth certificates, picture ID and/or Passport. For more information follow this link: [www.goborder.com](http://www.goborder.com)



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## All USA Hockey rules apply, plus the following Silver Stick Rules:

- A fighting penalty will result in ejection for the remainder of the tournament.
- A match penalty will result in ejection for the remainder of the tournament.
- A game misconduct will automatically be suspended for the next game.
- Game lengths for all divisions will be three (3) – fifteen (15) minute periods. Warm-up time will be three (3) minutes.
- We will resurface the ice between every two periods. You may start your game on “dirty ice”, but will then get a resurface between the 1<sup>st</sup> and 2<sup>nd</sup> periods.
- No overtime will be used in the round robin (Seeding rounds). In the championship rounds there will be sudden death overtime in 10 minute increments until a winner is determined. The referee will determine when the resurface will be.
- The tournament fees will be listed on the website
- There will be no gate fee, everyone is welcome!
- **The following point system will be used to determine team seeding within a pool:**  
A win equals two (2) points, a tie equals one (1) point, and a loss equals zero points. When there are two or more teams with the same amount of points, the following format will be used to determine pool winners. All ties need to be settled within the same step.
  - Head to head (when only two teams are tied)
  - Goals for subtracted by goals against differential. Highest number advances (common opponents only)
  - The team with the best goal average – (see below) in games played by common opponents, highest number advances.
  - The team with the least penalty minutes.
  - Coin Flip.



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■ **The following rules are in place to decide Quarterfinal placement and if needed wildcard teams. Division winners will be seeded before wild card teams.**

- If only two teams are tied in points, the position of the tied teams will be determined by:
  - The winner of the preliminary game between those teams advance.
  - If the two teams tied their preliminary game, or did not play each other, then the best goal average (defined below) determines position
  - Tiebreakers carry forward identically to the tiebreaker below.
- If three or more teams are tied in points, the position of the tied teams will be determined by:
  - The team with the best goal average (defined below) determines position.
  - The team with the least goals against.
  - The team with the most goals for.
  - The team with the least penalty minutes.
  - Coin flip
- **Goal Average Formula**
  - The goal average of a team is to be determined by dividing the total number of goals for and against into total number of goals for, with the team having the highest percentage winning the higher position.
  - Example: For 10 goals, against 4 goals – Percentage  $10/14 = .714$
  - For 10 goals, against 5 goals – Percentage  $10/15 = .667$
  - The .714 goal average wins the tiebreaker.
- **Bracket Placement**
  - For divisions with 16 total teams within the division we will form 4 pools of 4 teams. The top 2 teams from each pool will make up the 8 teams placed in the Quarter Final brackets. In a 16 team pool 1<sup>st</sup> in pool A will play 2<sup>nd</sup> in Pool B, and 1<sup>st</sup> in Pool B will play 2<sup>nd</sup> in Pool A and so on. The Tournament Director reserves the right to change this in an effort to prevent teams from the same league, club, pool, or crossover game from playing each other.
  - For divisions with more than 16 total teams within the division. We will take the pool winner within pool play, and any additional “wildcard” teams if necessary. Those 8 teams will then be seeded from 1 through 8 and placed in the brackets. 1 vs. 8, 2 vs. 7, 3 vs. 6, 4 vs. 5. Pool winners will advance prior to wildcard teams. Lastly, we will not “reseed” each round.

Thank you and good luck to all teams!

Pat Cruickshank  
Tournament  
Director

Nick Prevost  
Tournament Co-  
Director

Tim Schmidt  
Tournament  
Marshall

Eric Beauchamp  
Tournament  
Registrar